

CoBlocks cheat sheet

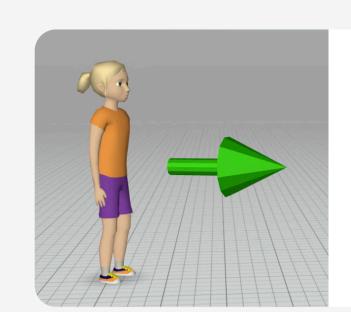
BASIC



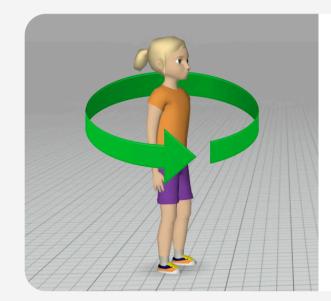




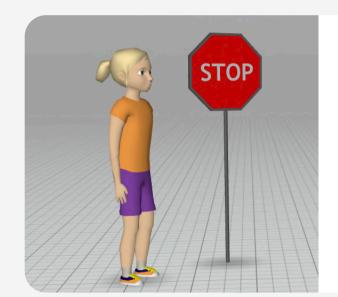
Action to perform



Move an object or a character

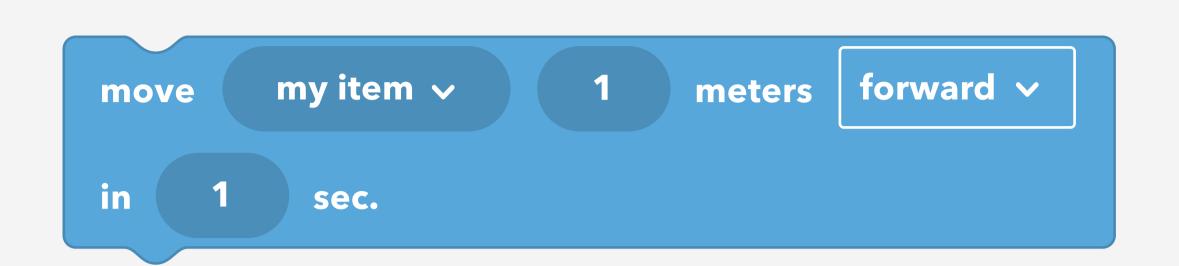


Turn an object or a character



Stop an object or a character

CoBlock to use



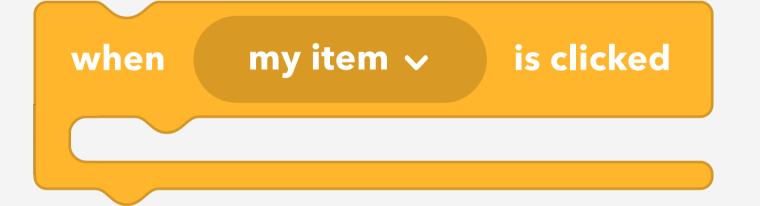




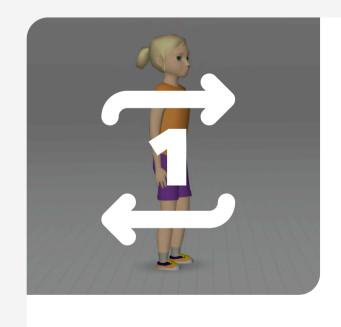
Events



Make something happen when an item is clicked



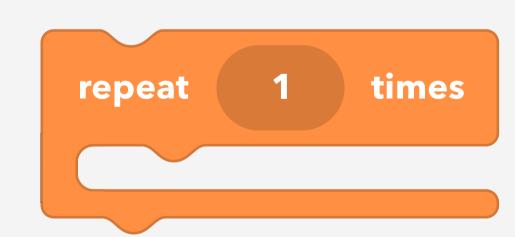
Control

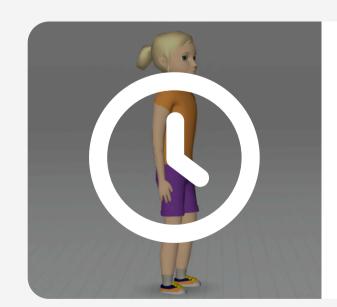


Make one or more actions

repeat a certain amount

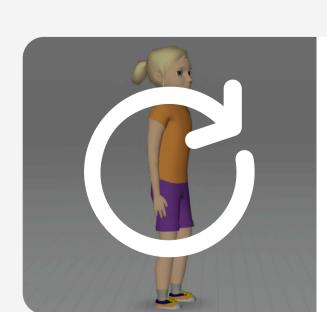
of times





Make my program **wait** for some time





Start the scene again from the beginning





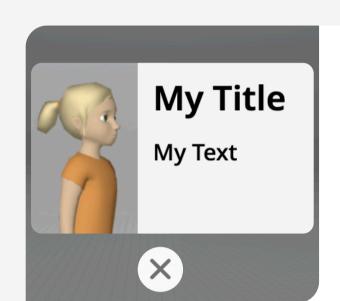
Action to perform



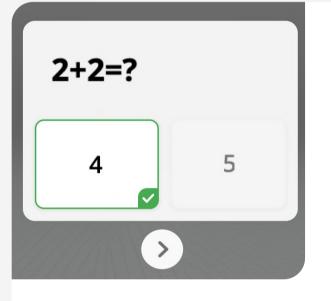
Make a character **say** or **think** something



Change the **opacity** of an item



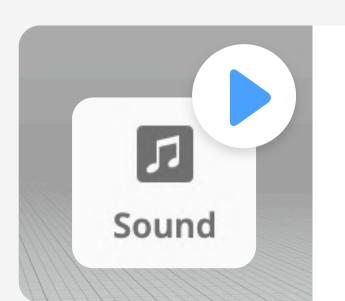
Show an **info panel** with a title, text (and an image)



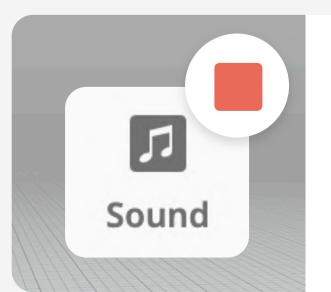
Show a **quiz panel** with a question and answers that can be clicked and will trigger an action when the selected answer is correct or incorrect.



Show a **choice panel** with a question and options that can be clicked and that trigger different actions.



Play a **sound** file



Stop playing the **sound** file

CoBlock to use



